

# Pet Pals Animal Doctor

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**Legacy Interactive** is pleased to present **PET PALS: ANIMAL DOCTOR™**, a new game by the developers of the best-selling *Zoo Vet* and the *Vet Emergency* series. **PET PALS** makes you're the doctor in a thriving pet hospital complete with realistic scenarios, tools and procedures all in stunning 3-D.

## C U S T O M E R   S U P P O R T

Questions? Problems? We're here to help.

Send us an email at [help@legacyinteractive.com](mailto:help@legacyinteractive.com) and we will get back with you shortly.

## I N S T A L L A T I O N

### **For Windows users:**

1. Insert the **PET PALS: ANIMAL DOCTOR** disk into your CD-ROM drive. (If the installer does not start on its own, double click on My Computer and then double-click on the *PET PALS* icon that appears.)
2. Follow the onscreen instructions.
3. After the game is installed, install QuickTime™ 6.0 if you do not already have it on your computer. To install QuickTime 6 or upgrade your version, go to [www.apple.com/quicktime/](http://www.apple.com/quicktime/) to download the free player. (Note: If you have a version of QuickTime more recent than 6.0, you can skip this step.) To install DirectX™ 7, go to [www.microsoft.com/directx](http://www.microsoft.com/directx). (Note: if you have a more recent version of DirectX, you can skip this step).
4. To play the game, double click on the *PET PALS* icon on your desktop.

### **For Macintosh users:**

1. Insert the **PET PALS** disk into your CD-ROM drive.
2. Double-click on the *PET PALS* icon that appears on the desktop.
3. Double-click on the *OS X Setup* icon.
4. Follow the onscreen instructions.
5. After the game is installed, install QuickTime 6.0 if you do not already have it on your computer. To install QuickTime 6 or upgrade your version, go to “[www.apple.com/quicktime/](http://www.apple.com/quicktime/)” to download the free player. (Note: If you have a version of QuickTime more recent than 6.0, you can skip this step.)
6. To play the game, open the **PET PALS** folder that was installed, and double-click on the *PET PALS* icon.

## DISCLAIMER

Although the developers of PET PALS have made every effort to ensure the realism of this simulation, this game is intended for entertainment purposes only. PET PALS may help you become more knowledgeable about animals, but it is not intended as a guide for treating animals. Veterinarian medicine is a complex and inexact science. Diseases, treatments, and responses vary for each animal and breed. If you suspect that an animal might have a medical problem, seek immediate medical care and the advice of a veterinarian. The publisher of PET PALS disclaims responsibility for any adverse effects resulting directly or indirectly from any and all actual use of the medical procedures described/employed in the context of this game.

## MAIN MENU

- **NEW GAME:** Start a new game.
- **LOAD GAME:** Continue a game that you saved during a previous play session.
- **SAVE GAME:** Save the game you are currently playing.
- **RESUME:** Return to the game you are currently playing.
- **OPTIONS:** Change the settings in you current game.
- **WEBSITE:** Go to the game's website and register your game. You can also find out about game information, new games, special offers, and more.
- **CREDITS:** See who is involved in the creation of PET PALS.
- **QUIT:** Exit the game.



You can access the Main Menu anytime in the game by clicking the main menu button.

## O P T I O N S

Make the game your own by choosing from a variety of available options. You can return to the Options Menu at any point in your game, and change any selections you made.

**Name:** Type in your name so that the awards you'll receive will be personalized just for you.

**Difficulty:** Choose how easy or hard you want the game to be. There are three modes in which to play:



**Easy:** This mode of play guides you through each treatment. The game will highlight each tool you will need to use every step of the way. Look for the yellow glow around a tool at the bottom of the screen for which one to select. After using a tool, an explanation of the results will appear on the PDA. You will also see a hint on the PDA for the next tool to use. You can use the Hint button as many times as you want, without losing any points.

**Normal:** This mode will display on the PDA the exact results of each tool used, along with an explanation of those results. This level is playable for most people, even without medical training. You can use the Hint button to ask for two hints per case without losing points.

**Hard:** In this mode, all tool and test results are presented as raw data, with no interpretation. If you know the significance of  $O_2 = 98\%$  or  $RR = 28$ , then this is the level for you. If you ask for hints in this mode, you will lose points.

**Volume:** Adjust the volume of the music and the background sounds by moving the sliders.

**Treatment Skins:** Choose from the available background images (known as “skins”) that you want to appear around the outer parts of your screen while you treat the animals.

## T H E W A I T I N G R O O M

The Waiting Room is your main headquarters in the game. There are many selectable items here:

- **Patients:** The Waiting Room is where patients and their owners wait for your attention. If you move the mouse over a patient, information about them, their medical problem, and other bits of information will pop up. When you're ready for a patient, just click on them, and they will immediately be shown to an examination room where you will have the chance to treat them. Once you've treated a patient, they will leave the waiting room.
- **Computer:** This computer allows you to research interesting information about the pets you might treat, read about real-life veterinarians and engage in other interactive fun such as an animal trivia game. To access the computer, click on the monitor on the desk.
- **Trophy Cabinet:** If you earned a perfect score (1,000 points) when treating an animal, you will be rewarded with a special trophy. If you collect all of the trophies, look for an extra special item in the waiting room. Click on the trophy cabinet to view your trophies, found on the right side of the waiting room.
- **Kennels:** Clicking on the kennels sign will take you to the kennels where you can provide care to the animals that are currently staying at your pet hospital.
- **Door:** This door takes you to the Main Menu. Click on the door to exit the waiting room and return to the Main Menu.
- **Answering Machine:** Sometimes your patients will call to check in with you and let you know how they're doing. Check to see if the message light is on from time to time, and click on your answering machine to hear their message.
- **Extras:** There are additional objects throughout your office that you can select. Explore your office by clicking on certain objects on the wall and on your desk to receive a closer view. Be sure to check the office after you treat each group of animals.



## T R E A T M E N T S C R E E N

The treatment screen appears when you treat a pet. You can choose a variety of decorative background skins for it from the Options Menu. On the treatment screen, the PDA (Personal Digital Assistant) is on the right side of the screen. Your current score for each treatment is displayed on the top of the PDA. In addition, the PDA has four green buttons: Hints, Info, Notes, and Glossary. These buttons will let you access all the information you need to succeed.



**Hints** – Text is displayed in the PDA that tells you the next step you should try to successfully complete the case.



**Info** – A brief summary of the case will appear on your PDA as well as basic information about the species.



**Notes** – As you treat your animal patient, you can view a list all of the procedures you have done so far.



**Glossary** – Search by keywords for relevant terms and definitions related to veterinary medicine.

Below the PDA are two blue buttons: Pause and Main Menu. These buttons will allow you put your treatment on hold.



**Pause** – Select this button to pause your current case. Click the 'OK' button in the pop-up to continue the game.



**Main Menu** – Select this button to return to the Main Menu.



As part of the treatment, there are two orange buttons just below the center of the screen that you should use – Q&A, and Sign Out.



**Q&A** – Use this to ask the owner questions related to your current case. Clicking on the button makes a pop-up appear with different question options. In the pop-up, click on the arrow next to a question and you will hear the owner answer. Make sure you pick the three correct questions that are relevant to your current case to earn points. Selecting the two incorrect questions will cost you points and waste valuable time.



**Sign Out** – When you have finished treating your current animal patient, click on this button to sign out to indicate you are done. A pop-up will appear in which you should choose the correct diagnosis for the case. Afterward you will hear a review of your performance from the Head Vet, Dr. Sharon Rothman.

At the bottom of the treatment screen, you will find all 44 medical tools grouped by categories. Click on Examine, Monitor, Test, Maintain, Operate, and Medicate to display the tools in each group.



As your mouse pointer passes over each tool, the description of that tool will be displayed. To pick up a tool, click on it with the left mouse button. To use a tool, move your mouse to the animal and click on any area of the body that is highlighted in blue. If using the tool brings you closer to that area of the body, click again to choose where to apply the tool. Some tools display a pop-up after you use them. When this happens, select the most appropriate choice in the pop-up to finish using that tool. If you're not sure what the correct choice is, look on your PDA in the Patient Information section for information that can help you decide. After using each tool, the results of that tool will appear on the PDA.

## T R E A T I N G A P E T

Once you've selected a pet from the waiting room to treat, you will be taken to the treatment room. The animal's owner and one of the vet techs will be there to tell you about the animal's condition. Listen carefully to what they have to say.

Next, you'll want to ask the owner some more questions about the animal. Click the orange Q&A button to select your questions. Asking the relevant questions will help you determine how to care for the animal.

Unless it is an emergency, start with an examination of the animal. The examination tools are in the three categories on the left side of the screen: Examine, Monitor and Test. These tools will help you determine what is going on with the animal.



After you have completed your examination of the animal, you should know what the diagnosis is, or what may be wrong with the animal. Then you will need to use the treatment tools to take care of the problem. The treatment tools are the three categories on the right side of the screen: Maintain, Operate and Medicate.

When you have completed the treatment, you are ready to sign out. Click the orange Sign Out button and choose the appropriate diagnosis from the list. Then, you're done treating the patient!

Depending on how well you took care of the animal, you might be congratulated by the vet tech and owner, or you might get a warning from the Head Vet.

At the end of every case, your performance will be reviewed by the Head Vet. She will explain the correct diagnosis in detail and then review your choices. It's a good to pay attention to the reviews so you can learn from your mistakes and also determine what you've done correctly.

## E M E R G E N C Y C A S E S

Sometimes while you're working on a case, or maybe even while you're in the waiting room or the kennel, an emergency symbol will start blinking on the lower left hand side of your screen. When this happens, an emergency case has come into the hospital that needs your immediate attention. Click on the emergency symbol to be taken to the emergency room immediately! Try to remember where you were on the case you were working on...you'll have to pick up where you left off when you get back from the emergency!

Emergency cases are very urgent, and need your attention as soon as possible. While you can choose to ignore the emergency, there are consequences to ignoring a pet in need! Try to click on the emergency symbol as soon as possible.

## P E T C A R E

In addition for treating animals who are sick or injured, your pet hospital also provides care for animals who need medical attention over several nights or who need to be looked after while their owners are away. To care for these animals, click on the kennel sign found on the wall directly above your trophy case. This will bring you to the kennels. Click on the cage with the animal in it who needs your attention and get to work!

## **S C O R I N G**

### **Points**

Your score reflects how well you are doing as a veterinarian during each case. It is visible during treatment, at the top of your PDA, and is updated as you go progress through the case. The maximum number of points possible for each case is 1,000. You can earn up to 100 points for asking all the correct questions in the Q&A section. Up to 800 points can be earned based on what examination and treatment tools you used, and when you used them. You will receive 100 more points for choosing the correct diagnosis during sign out. Don't forget, asking irrelevant questions and performing unnecessary procedures will cost you points.

You receive your total points for a case after you sign out. The amount of points you earn for each case will determine what trophies and awards you earn.

### **Awards**

As you gain experience through the successful completion of cases, Head Vet Dr. Sharon Rothman will note your improvement. After treating each group of animals successfully, you will receive an award. If you are a worthy candidate, you'll be offered a permanent job at the pet hospital at the end of the game. A perfect score on all the cases will earn you an additional surprise.

## **S T E P S T O S U C C E S S**

There are a total of 35 cases to examine, diagnose and treat. You must complete all the cases in order to win the game. Follow these guidelines to ensure successful treatment of all the animals.

### **Difficulty Mode**

If you choose a mode that is too difficult for you, go to the Options Menu and choose an easier mode. In Easy mode, the next correct tool that you should use is highlighted with a yellow glow. While treating patients, you also get an explanation of the results of each tool you use, along with a hint about what to do next.

### **Tutorial**

Be sure to review the tutorial for the basics on how to play the game.

### **Hints**

If you get stuck while treating an animal, click the Hints button on the PDA. You will be given information that will help you determine what to do next.

### **Computer**

The computer located in the waiting room provides valuable information about the animals and has a medical glossary if you are unfamiliar with some of the technical terms.

### **Timing**

Treat the patient as quickly as you can, because some cases are time-sensitive emergencies. If you are not fast enough, the vet techs will have to take over, and you'll be dismissed from the case.